



Troop 28

Parent Manual

Chartered Organization:

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Troop 28B and Troop 28G

Pathfinder- 45 - District

Longhorn Council

(Note if Printing or Editing Format - Open in Microsoft Word)

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WELCOME TO Troop 28

Welcome to the Troop 28 family! Whether you're joining us from a Cub Scout Pack, another Scouting America Troop, or brand new to the program, we're thrilled to have you on this adventure. Troop 28 offers a dynamic and engaging program focused on character development, leadership training, citizenship, and outdoor adventure. Troop 28 has been part of the Colleyville community since 1928 and we hope you can help us carry on this tradition.

Scouting is hands-on. We believe in learning by doing—camping, hiking, swimming, helping others, and developing essential life skills like personal management, first aid, and physical fitness. Through these experiences, Scouts not only gain practical knowledge and confidence but also create lasting memories and friendships.

We want your Scout to reach the rank of Eagle, and we're here to support them every step of the way—while making sure they grow and have fun in the process. The journey to Eagle is about more than just earning a rank; it's about adventure, improving the community, personal challenges, and personal growth. Along the way, Scouts will develop higher levels of planning and preparation skills, become goal-oriented, and learn to network with others—essential traits for success in any field. Eagle Scouts are more likely to hold leadership positions in their workplaces and communities, report having closer relationships with family and friends, and actively volunteer for both religious and nonreligious organizations. Additionally, they are more likely to donate to charitable causes and work with others to improve their neighborhoods. Our goal is to provide an environment where Scouts thrive, learn, and enjoy their Scouting journey.

Troop 28 thrives because of our dedicated Scouts and the support of involved parents. There are many opportunities for adults to participate—whether mentoring Scouts, planning campouts, or assisting with Troop administration. Your skills, experiences, and enthusiasm help enrich our program, and we encourage you to take an active role in shaping the Troop experience.

This handbook serves as a quick reference to Troop 28 policies and complements official Scouting America materials. We're excited to embark on this journey with you and look forward to the adventures ahead!

Again, welcome to Troop 28! (Updated FEB 2025)

Purpose, Aims and Methods of Scouting America

Purpose of Scouting

It is the purpose of Scouting America to provide our youth with an effective program designed to build desirable qualities of character, to train in the responsibilities of participation in citizenship, and to develop their personal fitness. In doing so, young men and women develop into citizens who:

1. Are physically, mentally, and emotionally fit.
2. Have a high degree of self-reliance as evidenced by qualities such as initiative, perseverance, and resourcefulness.
3. Have personal values grounded in your family's religious concepts
4. Have a desire and the skills to help others.
5. Understand the principles of American social, economic, and governmental systems.
6. Are knowledgeable about their American heritage and understand America's role in the world.
7. Have a keen respect for the basic rights of all people.
8. Are prepared to fulfill the varied responsibilities of participating in, and demonstrating leadership in, American society and in the forums of the world.

Scouting Aims

- **Character Development** – Enhancing the scout's self-discipline, trustworthiness, and integrity
- **Citizenship Development** – Citizenship broadly refers to a Scout's relationship with others. Scouts learn about their obligations to people, society, and government.
- **Mental, Moral, and Physical Fitness Development** – Fitness encompasses the body (health and strength), the mind (critical thinking and problem-solving), and emotions (self-control, courage, and self-respect).

Methods

These methods are designed to accomplish the aims above.

1. **Ideals.** The ideals of Scouting are spelled out in the Scout Oath, Law, Motto, and Slogan. The Scout measures himself against these ideals and continually tries to improve.
2. **Patrols.** The patrol method allows Scouts to experience group living and places a certain amount of responsibility on them. Our youth also form bonds within their Patrols, which in turn teach important lessons about delegation and personal responsibility.

3. **Outdoors.** Scouting is primarily designed to take place outdoors. It is in the outdoors that Scouts share responsibilities and learn to live with each other. It is where the skills and activities practiced at Troop meetings come alive with purpose.
4. **Advancement.** Scouting provides a series of surmountable skills and lessons to master which allow our youth to advance through various ranks. The Scout plans the Scout's advancement and progresses at the Scout's own pace as the Scout overcomes each challenge. The Scout is rewarded for each achievement, which helps them gain self-confidence.
5. **Adult Association.** Our youths learn from the example set by their adult leaders. Troop leadership may be male or female, and association with adults of high character is encouraged at this stage of a young person's development.
6. **Personal Growth.** As Scouts plan their activities and progress toward their goals, they experience personal growth. The Good Turn concept is a major part of the personal growth method of Scouting and is achieved through awareness and service to others.
7. **Leadership Development.** Scouting encourages boys and girls to learn and practice leadership skills and each youth has the opportunity to participate in leadership situations. Understanding the concepts of leadership is crucial in helping our youth accept the Scout's role of guiding others.
8. **Uniform.** The uniform makes the Scout Troop visible as a unit and creates a positive youth image in the community. Wearing the uniform is an action that shows each Scout's commitment to the aims and purposes of Scouting.

Scouting encourages active participation in both the political process and religious life. However, Scouting America remains neutral and does not endorse any political party or promote one religion over another. The path of Scouting is wide enough for all who choose to walk it, fostering an inclusive environment that respects diverse perspectives and beliefs.

Scout Law and Scout Oath

The Scouting America program is designed to help Scouts embody the values of the Scout Oath and Scout Law in their daily lives. Through adventure, service, and leadership, Scouts learn to uphold these guiding principles:

Scout Oath

On my honor, I will do my best
To do my duty to God and my country
And to obey the Scout Law;

To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.

Scout Law

A Scout is: Trustworthy, Loyal, Helpful, Friendly, Courteous, Kind, Obedient, Cheerful, Thrifty, Brave, Clean, and Reverent.

By living according to these values, Scouts develop character, leadership skills, and a sense of responsibility that will serve them throughout their lives.

How Scouting America Differs from Cub Scouting

You may be surprised how different Scouting America is from Cub Scouting. Here are some key contrasts:

The Cub Scout program is family-centered. Adults plan all activities, and most activities lend themselves to full family participation. The Scouting America program is Youth-centered. The goal of our Troop is to be Youth-Led. The youths plan all activities with adult guidance and support. Remember that it takes practice to learn anything, including leadership. Your Scout will elect the Scout's patrol and Troop officers, and later, the Scout will hold some of these offices, since leadership is a requirement for advancement beyond First Class. This takes some getting used to, especially when we adults think we can run things more efficiently than our youth can. The youth need practice to learn how to lead effectively, and adults need time to learn how to support lightly: to be available when needed, without controlling.

Cub Scout advancement is conducted by adults, usually the youth's parents. The Youth and adults, other than a youth's parents, conduct Scouting America advancement.

A Scout has almost total control over the Scout's own advancement, which the Scout will do mostly on an individual basis with senior Scouts and with a number of different adults.

The ranks in Scouting America are:

- Scout
- Tenderfoot
- Second class
- First Class
- Star
- Life
- Eagle

The rank advancement process through First Class is very structured, as outlined in the Scouting America Handbook (see Page 441). However, as Scouts continue to progress, merit badges become a significant part of their advancement. This shift allows scouts

more freedom to explore their personal interests and passions, encouraging them to take ownership of their Scouting journey.

To achieve the rank of Eagle Scout, a scout must earn a total of 21 merit badges. Of these, 14 must come from a specific list of required merit badges:

1. Camping
2. Citizenship in the Community
3. Citizenship in Society
4. Citizenship in the Nation
5. Citizenship in the World
6. Communications
7. Cooking
8. Emergency Preparedness or Lifesaving
(Scouts must choose one of these two options.)
9. Environmental Science or Sustainability
(Scouts must choose one of these two options.)
10. Family Life
11. First Aid
12. Personal Fitness
13. Personal Management
14. Swimming or Hiking or Cycling
(Scouts must choose one of these three options.)

These merit badges help scouts build a foundation of essential skills, knowledge, and leadership that will guide them as they continue their Scouting journey. Please note, throughout the scouting journey there are both requirements from the scout book and merit badges that can require up to six months to complete. We mention this, because some scouts get close to earning Eagle, but simply can't do so because they didn't consider the time-based requirements.

Cub Scout camping is limited, even for Webelos; however, camping is the very art of the Scouting America program with monthly opportunities to practice skills and various training opportunities. Camping is available to all registered Scouts and adults (Scouters).

Scouting America Name

Over the last decade, Boy Scouts of America (BSA) has undergone several name changes to reflect its evolving membership policies. In 2017, the organization announced that it would begin accepting girls into its programs, leading to a significant rebranding effort. In 2018, the Boy Scouts program for youth ages 11-17 was renamed

Scouts BSA to distinguish it from Cub Scouts and to accommodate both boys and girls while maintaining the BSA identity. However, the organization as a whole remained Boy Scouts of America. In 2024, BSA announced another name change, transitioning to Scouting America, which took place in January of 2025. This change is intended to align the organization's name more closely with its broad range of programs and its future direction. The current name is Scouting America.

What Parents Need to Do

It takes every family's participation to make our active Troop successful. There is always something to do that matches a parent's talents with their available time. Your involvement is vital to your Scout as well as to other Scouts. Being an involved parent takes time and effort, but it's also rewarding and provides lifelong memories that you can share with your Scout(s). Studies find that youth who get the most from the Scouting program are those whose parents also become involved. Think of Scouting as an extension and enrichment of your youth's education. We always need Merit Badge Counselors, Committee Members and Adult Leaders. The Troop runs better with more volunteers.

The best way for your Scout to stay on track is to set a goal of getting at least one requirement signed off at each meeting (pg 441 in handbook). With 90 minutes at each meeting and plenty of adults available to approve advancements, the scouts have ample opportunities to make progress. Also, structured programs like summer camps and merit badge colleges provide a great way to work on merit badges by removing some of the barriers to earning them. Whether advancing in rank or working on merit badges, Scouts can keep their momentum going—if they choose to take advantage of the opportunities available. While earning the Eagle Scout rank is a significant achievement, we strongly encourage Scouts to remain active in the Troop until they turn 18 despite earning Eagle or not. Experienced Scouts play a vital role in mentoring younger members and contributing to the overall strength of the Troop. We prefer to focus on a well-rounded Scouting experience rather than the mindset of "Eagling out."

A good target for earning Eagle is around age 16. While there is no strict rule, completing the major requirements earlier can help alleviate pressure as school, extracurricular activities, and work commitments increase. Planning ahead and staying engaged in the Troop will make the journey to Eagle more manageable and rewarding. However, it is important to remember that all Eagle requirements must be completed before a Scout's 18th birthday.

Our goal is to support Scouts in achieving Eagle while also fostering leadership, service, and long-term involvement in Scouting.

Stay informed

Remind your Scout that staying informed is their responsibility. Information concerning Troop activities goes directly to a Scout at Troop meetings and through phone calls and emails from their Troop and patrol leaders. Check to make sure your Scout is receiving

and properly acting upon this information. Keep yourself informed through the Scoutbook website, download the scouting and Scoutbook app (we know, they're not the best), the Troop website www.troop28colleyville.org, Troop Committee Meetings, registering for our Troop e-mails, and visiting Troop Meetings. adults are always welcome to observe, inquire and contribute. The bottom line is that we want and need your help.

The Scoutbook calendar can also sync with your personal calendar (iOS, Gmail, Yahoo). Because it seems to be everchanging, we recommend googling "sync Scoutbook with my personal calendar". Many members find it handy to integrate the Scout calendar directly with their family calendar.



[Troop 28 Homepage](#)



[Scoutbook Website](#)

We're also using GroupMe as an adult communication thread, you can join here:



[Troop 28 Adult GroupMe Thread](#)

We also have a Google Drive that has a plethora of guides and helpful items. To join the google drive you can click or scan here:



[Troop 28 Google Drive](#)

Membership and Registration

Membership

Scouts: Membership is limited to Scouts between the ages from 11 until 18 years with the exception that a youth may enter the Troop if the Scout has completed the fifth grade. Cub Scouts transition into Scouting America after completing their second Webelos year.

Scouts must complete the Scouting America application and submit the required registration fees and dues. (see Registration). In addition, a health form is required for each youth prior to their first campout. Please search “Scouting America Medical Forms” and fill in forms A and B.

Adults, Troop Committee: Membership in the Committee is open to any registered adult over the age of 21 and parents of Scouts are encouraged to participate. Besides Assistant Scoutmaster and Committee positions, we need parents to get involved in driving to campouts, being Merit Badge Counselors, helping in fundraising projects, community service projects, and many other activities. For more information, contact the Committee Chairman.

Adults, Scoutmaster and Assistants: The Scoutmaster is selected by the Troop Committee and approved by the Chartering Organization. The Assistant Scoutmasters are selected by the Scoutmaster and act as mentors for the program chosen by the Scouts.

Registration

Scouts: All Scouts are required to pay the Scouting America annual registration fee and insurance each November, as well as any dues established by the Troop Committee. A subscription to Scout’s Life magazine is an option that is recommended and can be paid for at the same time as registration.

The dues and registration fees are prorated for scouts joining during the year.

Adults: All adult members of the Troop are required to pay the Scouting America annual registration fee each November.

Both Scouts and Adults can officially register for Aspirant, Troop 28B and Troop 28G here:



[Troop 28B and Troop 28G Aspirant Registration](#)

Troop Organization

Scouts

Scouts

The Troop is organized so that the Scouts are the functional leaders. The Senior Patrol Leader (SPL) operates the Troop in accordance with the rules and regulations of the Scouting America and within the guidelines established by the Troop Committee and the Scoutmaster. The SPL is assisted by the Assistant Senior Patrol Leaders (ASPL) and Patrol Leaders (PL) who meet monthly as a Patrol Leaders Conference (PLC) to organize the month's activities. Scouts entering the Troop are organized into New Scout Patrols, with a Patrol Leader (PL) and an Assistant Patrol Leader (APL) leading each patrol. These scouts have not yet advanced to First Class rank. The outdoor program is designed to develop their outdoor skills and advancement.

Troop Leadership

The elected positions in the Troop are the Senior Patrol Leader and the Patrol leaders. The Patrol Leaders should be at least First-Class rank, except for new Scout Patrols where the leadership is generally assigned on a rotation basis the first year. Elections will be held every 6 months at a Scout meeting in June and December. Nominations will be made one week prior to election. Opportunity will be given for each candidate to make a campaign speech on the night of the election. All Scouts are eligible to vote. A majority is required to elect and a run-off of the top two candidates will be held if the initial vote does elect an SPL. Scouts can serve only serve two consecutive terms as SPL

Other leadership positions available are: Troop Guide, Scribe, Historian, Librarian, Chaplain's Aide, Den Chief, Order of the Arrow representative, and Quartermaster. Leadership positions are required for rank advancement starting at the Star rank. Each leadership position requires at least four months of active participation (Life and Eagle are six) to fulfill the requirement. This requirement is met by attending weekly meetings and Troop activities.

Adults

Scoutmaster

The Scoutmaster (SM) and the Assistant Scoutmasters (ASM) supervise the operation of the Troop. This includes meetings, campouts, special events and activities, equipment, discipline, and promoting advancement. The Scoutmaster reports to the Troop Committee which has the general responsibilities of providing and supporting competent adult leadership for the Troop.

Coach Counselors

Each patrol is assigned an adult Coach Counselor, who counsels and advises the scouts while monitoring their progress, advising, and encouraging them.

Merit Badge Counselors

Merit Badge Counselors can be Scoutmasters, Committee Members, parents, or interested adults at least 18 years old. They are proficient in the subject by vocation or avocation and need to be registered with Scouting America. Merit Badge Counselors must also take the Merit Badge Counselor class from my.scouting.org – see appendix for full requirements of training.

Registration provides that every adult has a background check before working with scouts or other scout leaders.

The link to sign up to become a Merit Badge Counselor you can google Longhorn Council Forms & Documents or the direct link is here:



[Merit Badge Counselor Form](#)

Troop Committee

The Troop Committee has the general responsibilities of providing and supporting competent adult leadership for the Troop, providing adequate meeting facilities, carrying out the policies of Scouting America, helping with the acquisition and maintenance of Troop equipment, supporting the advancement program, helping the Troop recruit new scouts, supporting the outdoor program, and keeping the scouts and their parents informed. The Committee is responsible for finances, funding activities, and disbursements in line with the approved budget plan.

Chartered Organization

The ASPIRANT FOUNDATION serves as the chartering organization and official owner-operator of this Scouting America unit. As such, it provides a meeting place, oversees the Committee and Scoutmaster, and appoints a Chartered Organization Representative (COR).

The COR acts as a liaison works closely with the Committee Chairman. Their responsibilities include supporting adult recruitment and training, assisting with rechartering, encouraging service to the organization, and participating in the District Committee.

The Troop operates under the policies of the Chartered Organization, and all Troop leaders must receive its approval.

We invite you to support Aspirant through tax-deductible donations. As a registered non-profit, we are eligible for employer donation-matching programs, allowing your contribution to have an even greater impact.

Type of Meetings

Troop Meetings

Scouts should arrive in proper uniform 5–10 minutes early for Troop Meetings to be ready for the flag ceremony at 7:00 p.m. sharp. Troop Meetings are held each Monday during GCISD's regular session from 7:00 to 8:30 p.m. (aka No school, no Scouts) at the Colleyville Rec Center. except during summer camp and few select, special meetings that will be clearly announced and shown in scout book.

The SPL or the ASPL, in the SPL's absence, will be in charge of the meeting. All events and announcements should be scheduled into the agenda through them.

The general meeting format includes time for a meeting of the entire Troop before separating into smaller groups for program work such as planning upcoming events, working on skills, games or competitions. Troop meetings always close with a Troop fellowship circle and a Scoutmaster's Minute of inspiration.

PLC Meetings

Patrol Leaders Conferences are held at 7:30 pm on the first Monday of each month in coordination with Pack 260's monthly pack meeting at Colleyville Rec Center for the purpose of planning the meeting agendas for the following month. The SPL, or in the Scout's absence the ASPL, will chair this meeting. The Patrol Leaders, Assistant Patrol Leaders, and all Scouts in leadership positions are required to attend this meeting. Other interested Scouts may come and contribute their ideas.

Troop Committee Meetings

The Troop Committee Meetings, are for adult committee members (all adults are encouraged to attend as it will fast track your knowledge and sense of belonging) will be held at 7:00 pm on a Monday during the scout meeting. The final dates are still in work (FEB 2025), but we are trying to reduce the burden on parents while simultaneously encouraging parent participation.

Court of Honor

All Scouts who have advanced in rank are formally honored at a Troop Court of Honor, held twice a year. These special ceremonies celebrate rank advancements, merit badges, and special awards. Rank pins, cards, and cloth badges (if not already presented at a regular meeting) are awarded at this public event.

Troop Activities

Outdoor Program

An active outdoor program that exposes Scouts to new, exciting opportunities is key to a successful program. The Troop will schedule a campout each month with at least one weeklong summer camp each year. All Scouts are encouraged to participate in these campouts.

For activities lasting 72 hours or more, including long-term campouts, Wood Badge, Jamborees, and all High Adventure camps, participants must complete a pre-participation physical and submit medical forms A, B, and C.



[Medical Form Link](#)

For all campouts, a signed consent form and a completed health history (medical forms A and B) are required

Campouts

Campout charges generally consist of up to four components: meals, transportation, campsite fees, and equipment rentals. The estimated total will be communicated during signup and should be paid prior to the activity.

1. **Meals.** For a normal two-night camp out, leaving Friday evening and returning Sunday: \$15 per person.
2. **Transportation.** This charge is intended to help cover gas reimbursement to adults providing transportation and is based on the distance traveled.
3. **Campsite fees.** When camping in Longhorn Council camps there is no charge. We routinely leave Council to provide a more diverse camping experience.
4. **Equipment charges.** When special equipment or facilities are required, even at our Council's camps, we incur charges. These can include charges for climbing/rappelling towers, mountain bikes, canoes, boats, rifle range and ammo purchase, etc.
5. **Cancellation Policy.** Cost estimates for activities are posted with the sign-up sheet for an event. If a Scout signs up to attend a campout and later changes their mind, it is the Scout's responsibility to cancel by the Wednesday before departure. He/She must contact the SPL, the Grubmaster for the Scout's patrol, and the Campmaster. Failure to do so makes the Scout responsible for the charges.
6. **Food Reimbursement.** Food buyers (Grubmasters) must submit receipts to the Troop treasurer to be reimbursed for expenses. Reimbursement is \$15 per person. Scouts are required to stay within budget on campouts.
7. **Transportation Reimbursement.** For adults carrying Scouts, Scouters, and/or equipment, reimbursement rates are: \$.30/mile for drivers and \$.60/mile for hauling trailer. Drivers must carry at least two youths.
8. **Departure time.** Scouts and Scouters should plan on arriving at the departure point at 5:30pm to begin loading for campouts. Before departure, a final roster check is taken and transportation assignments are made. Departure is at 6:00pm.
9. **Arrival home.** We will inform parents when we are leaving and our ETA. Once back, no one is to leave until all Troop equipment is cleaned and put away. Scouts will be dismissed by the SPL after a final Troop assembly.

Adult and Scout Roles While Camping

Adults who accompany the Troop on camping trips do so to provide support for the programs planned by the Scouts and must be careful not to introduce elements that can detract from the planned program.

Here is a summary of our Troop (and Scouting America) policies:

1. **Scout tenting and meals.** Scouts tent with their patrol in a patrol site separate from the other patrols. Patrols plan their own menus and cook and eat together as a team. Adults do not eat or tent with a youth patrol.
2. **Adult tenting and meals.** Adults tent with the adult patrol in a patrol site separate from the other Scout patrols. Adults plan their own menus and cook and eat together as a team. In general, youths do not eat with the adult patrol.
3. **Adult/youth tenting.** Scouting America youth protection policies forbid an adult and a youth from sharing the same tent unless they are a youth and the Scout's parent/guardian. It is Troop policy that boys tent with boys, girls tent with girls and adults tent with adults. If a parent tents with their Scout, the youth will lose the opportunity to be part of the Patrol team.
4. **Smoking/drinking.** Drivers may not smoke while transporting Scouts. Adults may not drink alcoholic beverages during a Scout activity. Adults who must smoke or chew must do so discretely out of sight of the Scouts.
5. **Youth Leadership.** Adults should not interfere with the functioning of youth leaders, even if they make mistakes (we all learn best from our mistakes). Step in only if it is a matter of imminent danger or if the mistake will be costly. Whenever possible, involve a junior leader or a senior Scout first.
6. **Scout Behavior.** Adults must take immediate action to stop any activity where a Scout may be injured. Rock throwing is never a part of the Scouting program and is not permitted at any time or place. If you observe dangerous misuse of wood tools, ropes, or fires, intervene at once to prevent harm.

Whenever possible, allow the Senior Patrol Leader (SPL) or assistant leaders to handle counseling for minor misbehaviors. However, in cases of serious misconduct, the Scoutmaster will determine if disciplinary actions need to be taken.
7. **Youth Growth.** Never do anything for a Scout, the Scout can do for themselves. Let them make decisions without adult interference, and let them make non-costly mistakes.

Adult Patrols are comprised of uniformed adult leaders who go on Troop camping trips. They are organized for two reasons:

1. To set examples in behavior, camping and cooking that the Scout patrols could see and follow (we can tell them a thousand times, but seeing an example and deciding to follow it themselves works better).
2. To give inexperienced parents a place to eat and camp, and to give them a place to be near their sons/daughters without “meddling” in the youth leadership operation or their Scout’s patrol.

Summer Camp

Summer camp is one of the most valuable experiences in Scouting, offering a unique combination of adventure, learning, and personal growth. While Scouting provides many opportunities throughout the year, Summer Camp is the best and most efficient way for Scouts to earn multiple merit badges in a short period of time. It accelerates advancement by immersing Scouts in a focused environment where they can work on rank requirements, develop outdoor skills, and take on new challenges.

During a week-long camp, Scouts have the opportunity to hike through the woods, paddle a canoe, swim, and share in the inspiration of evening campfires—all while building friendships and gaining confidence. Attending Summer Camp is one of the easiest ways for a Scout to make progress in their journey. While not required, it provides structured opportunities that can be difficult to replicate elsewhere.

Our Troop attends at least one Summer Camp each year. Each fall, the Patrol Leaders’ Council (PLC) selects a camp, and the Troop Committee approves the choice based on program offerings, location, cost, and reputation. Camp dates are determined by the Troop schedule and campsite availability.

While Summer Camp is an incredible experience, it does require a financial commitment. However, our fundraising efforts provide Scouts with opportunities to earn part or all of their camp fees. For those facing financial challenges, additional options may be available—Scouts should speak with the Scoutmaster as early as possible to discuss special circumstances.

High Adventure Camp

High Adventure Camps offer exciting outdoor challenges that build leadership, teamwork, and resilience. These experiences are for older Scouts (typically 14 or older) who meet physical and readiness requirements.

Scouting America’s top High Adventure Bases:

- **Philmont (NM)** – Backpacking through rugged mountains.
- **Northern Tier (MN/Canada)** – Canoeing remote waterways.
- **Sea Base (FL, Bahamas or U.S. Virgin Island)** – Sailing, scuba diving, and island exploration.

- **Summit Bechtel Reserve (WV)** – Zip-lining, biking, and rafting.

Who Can Participate?

- **Age:** 14+ (or 13 & completed 8th grade)
- **Rank:** Some require First Class rank.
- **Fitness:** Must pass the Scouting America medical exam & meet weight guidelines.

Service Projects

Troop 28 has service projects throughout the year. Projects often include conservation work and trail maintenance, park cleanup, food drives, assisting the community with outdoor projects, or maintenance and construction for local charity organizations. Service project hours are needed by Scouts to accomplish their rank requirements.

Transportation: Tour Permit Requirements

The Troop depends on parents for transportation to and from the campsites. All drivers for any Troop event must be licensed drivers over the age of 21 and must carry the minimum liability insurance coverage required for the state of Texas. Each passenger is required to use a seatbelt at all times. Reimbursement for gasoline is funded by the fees paid by each Scout for the campout.

Additional Scouting America Programs

Order of the Arrow (OA)

The Order of the Arrow (OA) is Scouting America's national honor society, recognizing Scouts and Scouters who best exemplify the values of Scouting, particularly in leadership, service, and the outdoors. Founded in 1915, the OA is deeply rooted in Native American traditions and serves as Scouting's official program for promoting camping, conservation, and servant leadership. Membership is earned through a peer-based selection process within a Scouting America, Venturing, or Sea Scouts unit. To be eligible, a Scout must be at least First-Class rank, have 15 nights of camping in the last two years (including one long-term camp), and be approved by their unit leader. Eligible Scouts are then elected by their peers in a unit vote. Those elected must complete an Ordeal, a symbolic induction experience focusing on self-reflection, service, and perseverance. Once inducted, members can work toward higher honors within the OA: Brotherhood and Vigil Honor, which recognize deeper commitment and outstanding service. The OA provides opportunities for leadership, high-adventure experiences, and service at local, regional, and national levels.

Wood Badge

Wood Badge is the premier leadership training program for adult volunteers in Scouting America. It is an advanced, immersive course designed to teach leadership principles through hands-on experiences, team collaboration, and practical application of Scouting methods. Open to registered Scouters from all levels—Cub Scouts, Scouting America,

Venturing, Sea Scouts, and district or council leadership—Wood Badge participants are typically selected based on their commitment to Scouting and their potential to contribute as strong leaders. The course, which spans two weekends or a single week, focuses on developing leadership skills such as communication, team building, problem-solving, and servant leadership. Upon completing the course, participants work on a set of personal "ticket" goals designed to apply their learning to their Scouting roles. Successful completion of the ticket leads to earning the coveted Wood Badge beads, scarf, and woggle, symbolizing their dedication to Scouting's mission of preparing youth for life.

National Youth Leadership Training (NYLT)

National Youth Leadership Training (NYLT) is a premier leadership development program offered by Scouting America to prepare Scouts for leadership roles in their troops, crews, and communities. This six-day outdoor experience models a month in the life of a unit, focusing on teamwork, communication, problem-solving, and leadership skills through hands-on activities and team-building challenges. Led by experienced youth staff under the guidance of trained adult mentors, NYLT provides real-world leadership practice in a fun and supportive environment. Open to Scouts BSA who are at least 13 years old, hold the rank of First Class or higher, and have completed the Introduction to Leadership Skills for Troops (ILST), as well as to Venturers and Sea Scouts who meet their respective leadership training requirements, NYLT equips participants with practical skills that enhance confidence, decision-making, and teamwork. It is an excellent opportunity for those aspiring to serve in leadership positions such as Senior Patrol Leader or Crew President. To learn more, check with your local council or visit Scouting America's website.

Equipment Needs

Handbook

The official the Scouting America Handbook contains all of the outdoor knowledge and skill requirements that every Scout will need to know for rank advancement. Handbooks should be brought to all Troop meetings and outings and can be purchased at the Scout Shop.

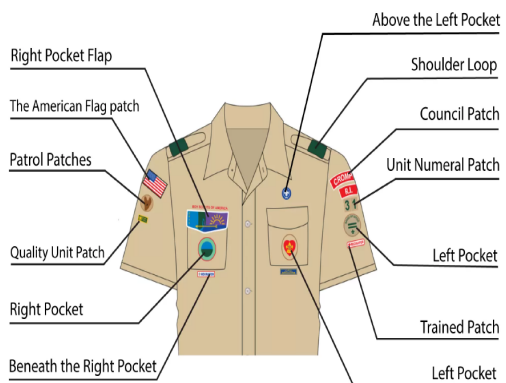
Uniform

- The "Class A" or Field Uniform Scout uniform, worn September through May, consists of:
- The Scouting America khaki short sleeved shirt (Scout Shop)
- Red Troop 28 Neckerchief (Troop 28)
- Neckerchief Slide (Scout shop or Amazon)
- Olive Scout pants/shorts (Academy Sports or Scout Shop)
- Belt (Scout shop)
- Closed Toe Shoes (No open-toed shoes at any time)

- Merit Badge Sash for Court of Honors (Scout Shop)

The official Scouting uniform is available for purchase at the Scout Shop in Hurst. We recommend selecting a Class A khaki shirt with your child's long-term growth in mind—consider sizing up to fit them through their Scouting journey into adulthood. The Scout Shop also offers patch-sewing services at a reasonable cost. For the olive pants, we suggest the Magellan brand from Academy (or similar) as a durable and affordable option. The scout will also need a sash for their merit badges, worn during the Court of Honor, again we recommend sizing up so it will fit them throughout their scouting journey. The merit badge sash is typically only worn at Court of Honors.

A Class A uniform purchased from the Scout Shop will come with most patches already sewn on. However, we've provided the following guide as a quick reference. The most commonly misplaced patches are temporary ones earned through participation in specific campouts or conditions (e.g., heat, cold, etc.), which go on the right breast pocket. Additionally, since the Merit Badge sash is only worn a few times a year, it's easy to forget that it should be worn from the right shoulder to the left hip.



Uniform Patch Placement Overall

Right Pocket



Temporary Patches Go on Right Pocket



Merit Badge Sash Goes from Right to Shoulder

A "Class B" or activity uniform (Troop 28 has them for sale) worn from June through August, consists of any Scouting America t-shirt, Scout shorts, and belt. No neckerchief or slide is necessary.

Troop 28 t-shirts for the class B uniform may be purchased and are recommended as they are inexpensive and help the Scouts blend as a Troop.

Individual Equipment

For a scout to participate in our active outdoor program, the Scout will need some basic equipment. There is no need to immediately fully equip your scout. Rather, do it

gradually and get advice from more experienced people before making major purchases. When it comes to buying gear, there are many opinions, but you don't have to break the bank to get started. For most camping and outdoor activities, budget-friendly brands like Ozark Trail (available at Walmart) work perfectly well. As Scouts progress and take on more challenging adventures—such as Philmont—weight and durability become bigger factors, and investing in higher-quality gear may be worthwhile. The full packing list for camp outs is below, in Appendix 1.

Thanks to advancements in technology, today's affordable gear often outperforms the high-end options from just a decade ago. If you're unsure where to start, beginning with lower-cost options allows you to see what works for others in the Troop before deciding whether to upgrade.

The Troop provides tents for Scouts, so there's no need to purchase one right away. When the Scouts earn the rank of First Class, they are able to tent solo, and this may be the point that you chose to invest in a tent. However, adults will need to bring their own tents if they plan to camp. Fortunately, nearly all of our campouts are close to where we park, so weight and portability are generally not major concerns.

Many Troop members have an REI membership, which costs a one-time fee of \$30. Membership provides access to exclusive sales and offers an annual dividend on purchases. Learn more by googling REI membership.



<https://www.rei.com/membership>

Troop 28 does not allow non-folding (sheath) knives, butane lighters, or electronics of any kind. We follow the standard Scouting America policy that no flames (from candle, stove, matches, lighters, and heaters) are allowed in tents.

It is highly recommended that all personal equipment be marked with the owner's name and Troop number in sharpie. It's amazing how quickly items get mixed up in a tent full of kids and equally amazing how many people have the same gear.

Starting can be daunting, so here is a list of equipment commonly used by many members. You'll also find that people have varied opinions, the important thing is that you get started and begin forming an opinion on what is important for you. This list serves as a helpful starting point and a guide for visiting a store to familiarize yourself with the items listed in the Appendix below. If you don't get these exact items, it's fine. One of our Troop 28 members, and a former Scout Master of the Troop, has a YouTube Channel with various Scouting Topics. He has a video covering some of these items.



Friendly Scout Master Youtube Video for Gear

TOP TEN THINGS NEEDED TO GET STARTED IN SCOUTING

1. Scout Book

2. Uniform

3. Sleeping Bag

Examples: REI Co-op Lumen 20 Sleeping Bag, Marmot Trestles 20 Elite, The North Face Cat's Meow 20

4. Sleeping Pad

Examples:

For Youth: Therm-a-Rest Z Lite Sol Sleeping Pad (example of closed cell foam pad)

For Adults: Self Inflating Air Mattress. Buy at REI only. Hint: get a small inflatable pillow also.

5. Daypack

Examples:

Osprey Talon 22 (perfect size and features).

Gregory Nano with included Camelbak at REI

REI Co-op Flash 22 Pack can be used, but it is slightly too small. The REO Flash 18 is too small.

6. Hydration

Water bottle: Buy 1 Glaceau SMART water bottles (found with bottled water at most grocery stores) or the Nalgene Water Bottles

Water Bladders: Buy 1 Platypus Big Zip LP Reservoir — 2 Liter

7. Rain Gear

Examples:

For Youth: Frogg Toggs (can find at Academy)

For Adults: Go to REI for nicer rain gear. Or pick up Frogg Toggs

8. Headlamp

Example: Black Diamond Spot Headlamp

9. Multi-tool / Knife

Example: Leatherman Squirt PS4 multi-tool

10. Compass

Example: Buy the Silva Explorer Pro compass online at Amazon

OTHER INFORMATION OF NOTE

Eating: Everyone needs a durable plastic plate, bowl, cup, and silverware (some members use a frisbee for a plate).

Footwear: Youth do not need hiking boots. Just wear shoes. Bring two pair. Shoes may get wet and muddy. For adults, most of us wear trail running shoes. We adults might wear boots if it will rain the entire weekend.

Backpack: You DO NOT want to buy a backpack for a child that is still growing. They can use a Talon 22 daypack and a duffle bag for their equipment until they start backpacking (13+ years old).

Adults: Adults need a tent (REI Half Dome 2 is popular and often is on sale), camp chair, and if you drink coffee, a coffee cup.

Troop Equipment

The Troop owns tents and ample equipment for use on Troop outings. The Troop Quartermaster is responsible for its maintenance and inventory. After outings, the Scouts are responsible for returning the equipment clean, organized, and ready for the next outing. It is imperative for health and safety purposes that all issued equipment be properly cared for. This may require extra time upon arrival after a campout to accomplish. The Quartermasters will determine if the equipment is acceptable for storage. Sometimes Scouts will be asked to take items home for further cleaning or drying out (tents) and should be returned at the next Troop meeting.

Attendance

While we understand that our youth have many demands on their time, attendance at most activities will maximize the benefit of Scouting. As described in Troop Organization, fulfillment of a leadership position is required for rank advancement so it is highly encouraged that each Scout participates in as many activities as possible.

Rank Advancement

Troop 28 pursues an active program designed not only for enjoyment, but also to encourage and facilitate advancement along both individual and group paths. Each Scout is strongly encouraged to work towards and earn Scouting's highest honor, the rank of Eagle Scout. The Troop will closely monitor each Scout's progress along the advancement trail to keep interest high and to maintain a level of quality in the advancement program. Scouts and parents are reminded that Scouting stresses both individual initiative and participation in group activities.

A Scout advances in rank by meeting tenure requirements, adhering to the Scout Oath and Law, participating in Troop activities, demonstrating essential skills, and earning Merit Badges. Rank advancement and Merit Badges are earned by participating in the Troop's program under the direction and guidance of the Scoutmaster, Assistant Scoutmasters, and members of the Troop Committee, and by individual efforts under the direction of specific counselors approved by the Scoutmaster and Troop Committee.

Unlike Cub Scouting, rank requirements and badges are signed off only by the adult Coach Counselors and Scoutmasters and not by parents. It should be a goal of each Scout to achieve the rank of First Class within one year of joining Scouts. The attainment of this rank signifies that a Scout has learned the skills required to enjoy the outdoors safely. Without these skills a Scout cannot participate in the advanced activities. Every Scout is encouraged, and numerous opportunities are presented, to learn the skills required for First Class. Each Scout's advancement beyond First Class is dependent upon their own ambition and initiative. Our Troop's goal is to build safe and competent campers.

The key thing to remember about Advancements: The Scouts own their advancements. By owning, managing, tracking, and following up on their advancements, they learn personal responsibility, organization, goal setting, and engage in adult interaction.

Please encourage your Scout to set a goal of getting at least one requirement signed off at each meeting. While building friendships and having fun is an important part of Scouting, it's also essential to take advantage of the time with adult leaders who can help them advance. Too often, Scouts spend the entire 90-minute meeting playing, missing valuable opportunities to complete requirements. A little focus each meeting can go a long way in their progress.

Service and Conservation Hours

Service and conservation hours are essential for rank advancement. While the Troop provides opportunities, Scouts may also choose their own projects for flexibility.

Below are some charities and community organizations where our members have volunteered. This list is not exhaustive, nor does it serve as an endorsement from the Troop—it's simply a resource to help your Scout find opportunities:



[Community Enrichment
Center](#)



[Bloomerang](#)



[City of Grapevine](#)

Scouts with Special Needs

Scouting America welcomes Scouts of all abilities and provides accommodations for those who need adaptations to complete rank requirements. A structured process is in place to support these adjustments, and we are happy to discuss available options. Our goal is to foster each Scout's growth while ensuring they succeed within their individual abilities. We encourage parents to communicate openly with the Scoutmaster about any special needs. This helps leaders adapt their approach and create a more supportive experience for everyone. For example, some individuals on the autism spectrum may struggle with making eye contact while speaking. If leaders are unaware, they might misinterpret this as disrespect or disinterest. Open communication ensures a better understanding and a more inclusive environment for all.

Scoutmaster Conference

After completing all of the requirements for a rank, each Scout must schedule a conference with the Scoutmaster. The purpose of this conference is to review the Scout's qualifications for advancement and prepare him for the Board of Review. It is also an opportunity for the Scout and Scoutmaster to get to know one another and set goals for further advancement.

Board of Review (BoR)

A Scout who has completed all the requirements for a rank, including the Scoutmaster Conference, requests a Board of Review with the Advancement Chair. A Scout must appear before the board in full Class A uniform and have the Scout's the Scouting America Handbook. The board usually consists of the Advancement Chair and several Committee members; Scoutmasters and Assistant Scoutmasters may not participate in the board. This meeting gives the Committee an opportunity to get to know the Scout better, ensure that all the rank requirements have been met, learn about their personal experiences, and encourage them to progress further. It is not a retest of requirements which have already been fulfilled.

Eagle Boards of Review are different in that they are conducted at the district level with members from the Troop Committee as well as from the district. These are scheduled at mutual convenience.

Court of Honor (CoH)

After successfully completing the Board of Review, a Scout will be recognized as soon as possible, typically at the close of the meeting.

All Scouts who have advanced in rank are formally honored at a Troop Court of Honor, held twice a year. These special ceremonies celebrate rank advancements, merit badges, and special awards. Rank pins, cards, and cloth badges (if not already presented at a regular meeting) are awarded at this public event.

Parents, family, and guests are not only invited but strongly encouraged to attend and celebrate the Scouts' achievements. Each Court of Honor concludes with refreshments, and the Special Events Chairman will periodically reach out to parents for assistance in providing them. We sincerely appreciate everyone's support in making these events a success.

Eagle Courts of Honor are separate from Troop Courts of Honor and are planned by the Eagle Scout's family.

Merit Badges

Merit Badges, required for all ranks above Second Class, involve specialized study in a wide variety of topics including crafts, hobbies, sports, trades, and life skills. A scout can begin earning merit badges early in their scout journey. As previously stated, the rank advancements begin very prescriptively in the Scouting America Handbook but each higher rank is composed more and more of Eagle Required merit badges and elective merit badges. Some merit badges have months long requirements. For example, the Personal Management merit badge takes the longest to complete because Requirement 2 requires Scouts to create, track, and adjust a budget over 13 consecutive weeks. Personal fitness requires a 12-week fitness journal. These extended tracking periods makes it a minimum three-month process, longer than most other Eagle-required badges. Again, we make this point, to encourage Scouts not to wait until a few weeks before their 18th birthday to hastily close out their last few merit badges to earn Eagle.

After selecting a Merit Badge of interest, the steps a Scout takes to earn it are as follows:

1. Contact the Merit Badge counselor to learn what is expected and print a copy of the worksheet requirements Record your completion and Merit Badge counselor sign offs on this worksheet.
2. Get the Merit Badge book on the subject.



[Merit Badge Website](#)



[Scouting.org Website](#)

3. Learn and do the things that the Merit Badge book describes as required for the badge.
4. When ready, call the counselor for an appointment. Bring the things completed to meet the requirements. The counselor will spend time with the Scout to confirm that the Scout has met the requirements. When the Scout is satisfied, the counselor will sign the Merit Badge card.



[Troop 28 Merit Badge Counselors](#)

5. Present the card to the Advancement Chairman, who will obtain the badge for presentation at the next Court of Honor. Until the Merit Badge is returned to the Advancement Chairman, the requirements have not been completed and no credit can be given for the work completed.

Special opportunities to earn Merit Badges will be communicated to the Troop by the Scoutmaster or Merit Badge Counselors.

We strongly recommend that Scouts attend at least three summer camps and take advantage of the Council's Merit Badge Colleges. These programs provide structured environments that reduce barriers to participation and encourage timely completion.

We are also incredibly grateful to the many parents in our Troop who serve as Merit Badge Counselors, helping Scouts explore new skills and achieve their goals.

Parents may serve as Merit Badge counselors and need to simply fill out an application. The link to sign up to become a Merit Badge Counselor you can google Longhorn Council Forms & Documents or the direct link is here:



[Merit Badge Counselor Application Form](#)

Important reminder: Keep all open and already earned Merit Badge cards in a safe place! If lost or unrecorded by the Advancement Chair, the work has to be redone.

Insurance

Medical and liability insurance is provided by the Council to all registered Scouts and adult leaders. Any questions concerning their coverage should be directed to the Troop Committee Chairman or to the Council office in Hurst, Texas at 817-231-8500.

Behavior and Discipline Policy

We recognize that for our youth to grow into responsible men and women, they need to be held accountable for their actions. Some examples of actions which necessitate correction are as follows:

1. Intentional participation in an activity that has the potential to cause harm to himself or to other Troop members
2. Behavior that reflects negatively upon Troop 28 or the Scouting America organization.
3. Intentional participation in any activity that may cause damage to public or private property
4. Not following Scoutmaster's or leader's instructions
5. Significantly unsafe actions (Examples may include improper use of knives, stoves, utensils, matches, etc.)

6. Physical or verbal hazing or harassment of another person
7. Leaving designated areas without permission
8. Use of cursing or foul language
9. Excessively rowdy, unruly, loud, disrespectful, disobedient, or disruptive behavior
10. Exploring physical hazards without permission and supervision (lakes, creeks, cliffs, etc.)
11. Smoking.
12. Use of controlled or illegal substances.

We expect that with the policy clearly stated, Scouts will know where they stand and be comfortable with an atmosphere of respect toward the rights of others that helps build a secure feeling of trust and brotherhood in Scouting.

Discipline Procedure

The leader in charge will address any infractions with the Scout immediately, reinforcing the Behavior and Discipline policy. Three warnings during a single activity, meeting, or campout will result in a conference with an adult leader. The Scout will not be permitted to attend the next meeting or campout. The Troop Committee Chairman and parents will be notified.

A Scout who is involved in serious misbehavior on a campout or a Troop meeting will be subject to having the Scout's parents called to come get them from the activity. The Scoutmaster in charge, at his discretion, may suspend the Scout from attending any Troop activities until a Board of Review has met with the parents. In such a case, the Scoutmaster will notify the Troop Committee immediately.

As a result of a serious infraction, a Scout will be required to stand before a Troop 28 Disciplinary Board with their parents to explain their behavior and to be assigned appropriate consequences. (Possible actions: temporary suspension from future activities, requiring the Scout's parent to attend the next activity, or expulsion from the Troop.) The Troop Committee can terminate or refuse membership for disciplinary reasons by an affirmative vote of over 75% of the members.

Adult Leadership

Youth Protection Guidelines

Scouting America requires "two-deep" leadership, where at least two adults (one over 21 years of age) are present at every Scouting America activity, and one of whom has been trained by the Scouting America in Youth Protection Training. All adults attending campouts must be Youth Protection Trained. Separate accommodations for Scouts and adults (unless with their own parent or guardian), proper supervision of activities, and reference checks on all adult leaders and counselors are major components required for protection of our youths involved in Scouting America.

Adult Role

Troop 28 is a youth-led Troop, that is, the Scouts decide what the Troop does relative to the Scouting program and activities. The adult leader's role is to provide advice, encouragement, instruction, and counsel to patrol and individual Scouts when it is asked for. Adults are also needed for supervisory roles to ensure that safe-scouting guidelines are adhered to. With that being said, all adults should act as role models for Scouts and encourage them to make the program fun and challenging for everyone.

Encourage your scout to advance in rank, attend Courts of Honor to celebrate their accomplishments, ask what achievements the Scout plans to focus on next, volunteer for Boards of Review and Merit Badge counseling to become more familiar with the Scouting program.

Adult Training

In Scouting America, there's a well-known saying: *Every Scout deserves a trained leader*. While advanced training opportunities like Wood Badge and the University of Scouting provide valuable leadership development, there are also many short, easily accessible courses available.

The appendix outlines the required online training for each position. Once you complete the necessary courses for your role, you'll be eligible to wear the "Trained" uniform patch. A detailed list of position-specific training can be found in the appendix.

The Troop Committee encourages all registered adults to be involved and recommends that you consider adult leader training opportunities. There are many courses available online and most take less than an hour to complete (<https://my.scouting.org/>). One of the principal reasons our Troop 28 program remains active and strong is that we have many Scouters committed to training. Numerous opportunities exist for adults to participate in advanced training that is offered by the Council and District as well. Details can be found on the Council website, www.longhorncouncil.org.



[My.Scouting.org](https://my.scouting.org/)



[Longhorncouncil.org](http://www.longhorncouncil.org)

University of Scouting

The University of Scouting is a dynamic, one-day training event designed to equip leaders with the knowledge and skills needed to deliver an exciting and engaging

Scouting America program. Led by experienced volunteers and professionals, participants can choose from a wide range of classes covering Cub Scouting, Scouting America, Venturing, Sea Scouts, Exploring, Outdoor Ethics, and more. Held at Tarrant County College – Trinity River Campus in Fort Worth, this event provides a valuable opportunity to learn, network, and exchange ideas with fellow Scouters while exploring resources at the University Midway. As the largest single-day training event in Longhorn Council, it generally starts at 8:00 AM, with walk-up registration and check-in available. Listen for it in announcements or search “Longhorn Council University of Scouting” online for details on how to attend and make the most of this fantastic training opportunity.

Fundraisers

The Troop will conduct periodic fundraisers during the course of the year. Fundraisers provide the Scouts with an opportunity to earn money to offset some of the expenses of the program. The Troop’s current policy indicates that 100% of the net proceeds a Scout earns is credited to the Scout's account, unless the Troop Committee designates otherwise before the fund-raising activity begins.

In Addition:

- Scout account funds acquired through Troop 28 or Scouting America fundraising activities are established solely to fund Scouting activities and may not be “cashed out” unless approved by the Troop Committee. Scouts resigning from Scouting America forfeit any existing funds, and those funds will be redirected to the Troop general budget account. However, Scout account balances may be transferred to another Troop if the Scout relocates.
- Scout account funds may be reallocated to family Scout/Scouter accounts.
- In general, adults do not acquire funds from and do not participate in Troop fundraising activities except in a supervisory role. Any exceptions are to be approved by the Troop committee.

Conclusion

Troop 28 is more than just a Scouting unit—it is a community of young leaders, dedicated volunteers, and supportive families, all working together to build character, confidence, and lifelong skills in our Scouts. We have been in your shoes as new members, and we want to make your transition as easy as possible. Our program is designed to challenge, inspire, and guide each Scout along their personal journey, whether that path leads to the Eagle rank or simply to a deeper appreciation for leadership, service, and the outdoors. As parents, your involvement is key to the success of our Troop. Whether you serve as a mentor, volunteer for events, or simply encourage your Scout to stay engaged, your support plays a vital role in shaping their experience. Scouting is not just about advancement—it is about developing resilience, teamwork, and responsibility in ways that will serve them throughout their lives. We encourage you

to stay connected, ask questions, and take an active role in our Troop. Together, we will continue the proud traditions of Troop 28 and ensure that every Scout has the opportunity to grow, explore, and lead. Thank you for being part of the Troop 28 family—we look forward to many adventures ahead.

Yours in Scouting,
Troop 28 Leadership

Appendix

Appendix

QR Codes Quick Start Guide



[Troop 28B and
Troop 28G
Aspirant
Registration](#)



[Troop 28 Adult
GroupMe Thread](#)



[Scoutbook
Website](#)



[Medical Form Link](#)



[Troop 28
Homepage](#)

TROOP 28 PACKING LIST

CAMP OUT PACKING LIST

Turned into Adult Leadership BEFORE leaving

- ☐ Current SCOUTING AMERICA Medical Form A
- ☐ Current SCOUTING AMERICA Medical Form B
- ☐ Prescription medication in original containers with Scout's name written on the container

Travel Uniform

- ☐ Field Uniform Shirt
- ☐ Troop 28 T-Shirt worn under Field Uniform Shirt
- ☐ Watch with stopwatch, timer, & alarm (preferably with hour & minute hands)
- ☐ Scout Shorts or Pants
- ☐ Scout Belt
- ☐ Tennis Shoes (no open-toed shoes, crocs, or sandals)
- ☐ Socks
- ☐ Troop 28 Baseball Hat
- ☐ Sunglasses

Day Pack

- ☐ Water in 2 Liter water bladder or (2) one-quart water bottles
- ☐ Smellable water bottle (1)
- ☐ Small Headlamp that uses AA or AAA size batteries
- ☐ Rain Jacket (Frog Toggs)
- ☐ Rain Pants (Frog Toggs)
- ☐ Fleece Jacket
- ☐ Small roll of Toilet Paper (in zip-loc bag)
- ☐ Magnetic Compass for mapping (clear base with rotating dial)
- ☐ Pocket Knife
- ☐ Scout book with Fire'n Chit and Totin' Chit (in zip-loc bag)
- ☐ Small Notepad, with pen and pencil (in zip-loc bag)
- ☐ Fleece beanie hat (in zip-loc bag)
- ☐ Sunscreen (pump or lotion not aerosol) (in zip-loc bag)
- ☐ Chapstick in zip-loc bag with sunscreen)
- ☐ Insect Repellant (pump not aerosol) (in zip-loc bag)
- ☐ Personal First Aid Kit (small)
- ☐ Whistle on lanyard
- ☐ Matches (in zip-loc bag)
- ☐ Spare batteries for headlamp
- ☐ Two empty Gallon Sized Freezer Zip-loc Bags
- ☐ One zip-loc with two \$5 bills and one \$10 bill.
- ☐ Camp cup with handle

TROOP 28 PACKING LIST

CAMP OUT PACKING LIST

Packed in Duffle bag or Backpack

Sleeping:

- | | |
|---|---|
| <input type="checkbox"/> 20° Sleeping bag or (3) Fleece Blankets
(stuffed into stuff sack) | <input type="checkbox"/> Sleeping Pad (closed cell foam mattress or
foam filled inflatable air mattress / no
pool floats) |
| | <input type="checkbox"/> Small inflatable Travel Pillow (optional) |

Eating

- | | |
|--|--|
| <input type="checkbox"/> Plastic Bowl | <input type="checkbox"/> Plastic Fork, Spoon & Knife |
| <input type="checkbox"/> Plastic Plate | |

Clothing (In addition to travel uniform listed above)

- | | |
|---|---|
| <input type="checkbox"/> (1) T-Shirt | <input type="checkbox"/> (1) Socks |
| <input type="checkbox"/> (1) Shorts (if not scout shorts) | <input type="checkbox"/> (2) Pairs of Underwear |
| <input type="checkbox"/> (1) Swimsuit | <input type="checkbox"/> (1) Fleece Pants (cold weather only) |
| <input type="checkbox"/> (1) Long Pants (if no scout pants) | <input type="checkbox"/> Warm gloves (cold weather only) |

Other

- | | |
|--|---|
| <input type="checkbox"/> Pack rain cover (if brought backpack) | <input type="checkbox"/> Deodorant |
| <input type="checkbox"/> Spare Eyeglasses | <input type="checkbox"/> Toothbrush |
| <input type="checkbox"/> Medium Pack Towel | <input type="checkbox"/> Comb or Hairbrush |
| <input type="checkbox"/> Toiletries in toiletry bag | <input type="checkbox"/> Water shoes preferred over sandals |
| <input type="checkbox"/> Soap inside a plastic container | <input type="checkbox"/> Dirty clothes bag |
| <input type="checkbox"/> Travel size shampoo | |

NOTES:

1. Make sure your child can stuff their sleeping bag back into the sleeping bag stuff sack all by themselves. Adults cannot be inside scout tents and therefore all scouts really need to be able to unpack, and pack, their own equipment by themselves.
2. There is no access to electrical power at camp.
3. Label everything with your last name on it.
4. Pack with the fewest bags possible and remember everything will probably have to be carried a short way from the car to the campsite. So everything needs to be portable, organized, and don't over pack. If it's not on this list, you don't need it.

TROOP 28 PACKING LIST

SUMMER CAMP

Turned into Adult Leadership BEFORE leaving

- ☐ Current Scouting America Medical Form A, B, C
- ☐ Prescription medication in original container with scout's name
- ☐ Insurance Card
- ☐ Vaccine Record

- ☐ Copy of Insurance Card (front and back)

Travel Uniform

- ☐ Field Uniform Shirt
- ☐ Troop 28 T-Shirt worn under Field Uniform Shirt
- ☐ Watch
- ☐ Scout Shorts or Pants
- ☐ Scout Belt
- ☐ Tennis Shoes (no open toed shoes, crocs, or sandals)
- ☐ Socks
- ☐ Troop 28 Baseball Hat
- ☐ Sunglasses

Day Pack

- ☐ Water in 2 Liter water bladder or (2) one-quart water bottles
- ☐ Small Headlamp that uses AA or AAA size batteries
- ☐ Rain Jacket (Frog Toggs)
- ☐ Rain Pants
- ☐ Fleece Jacket
- ☐ Small roll of Toilet Paper (inside zip-loc bag)
- ☐ Magnetic Compass for mapping (clear base with rotating dial)
- ☐ Pocket Knife
- ☐ Scout book with Fire n' Chit and Tot'n Chit in zip-loc bag
- ☐ Small Notepad, with pen and pencil (in zip-loc bag)
- ☐ Fleece beanie hat (in zip-loc bag)
- ☐ Sunscreen (pump or lotion not aerosol)
- ☐ Insect Repellent (pump not aerosol)
- ☐ Personal First Aid Kit (small)
- ☐ Whistle on lanyard
- ☐ Matches (in zip-loc bag)
- ☐ Spare batteries for Headlamp
- ☐ Two empty Gallon Sized Freezer Zip-loc Bags (zipper type closure)
- ☐ One zip-loc with one \$5 bill per day to use at the trading post for snacks.
- ☐ Camp cup with handle

Packed in Day Pack

(This is using day pack as overnight travel bag and these items to be removed once in camp)

- ☐ One change of clothes
- ☐ Spare glasses, contacts
- ☐ Toiletry bag

Packed Separately from Day Pack and Foot Locker

Sleeping:

- ☐ Two Single Sheets if camp is in Texas or Arkansas
- ☐ Camp Chair
- ☐ Cot

TROOP 28 PACKING LIST

SUMMER CAMP

Packed in Plastic Foot Locker

Clothing (In addition to travel uniform listed above):

- ☐ (6-8) Short Sleeve T Shirts
- ☐ (1-2) Long Sleeve T Shirts
- ☐ (4-6) Shorts (plus scout shorts)
- ☐ (1-2) Swim Suits
- ☐ (1) Fleece Pants (only for summer camps in New Mexico and Colorado)

Other:

- ☐ Plastic Plano Brand Footlocker from Academy Sports (Or Similar - Dimensions: Approx. 38x19x14 inches)
- ☐ Spare 1 Quart Water Bottle
- ☐ Small inflatable Travel Pillow
- ☐ Spare Eye Glasses
- ☐ Contact Cleaning Materials
- ☐ Mosquito Net that covers cot
- ☐ 50 feet paracord
- ☐ Battery Powered Fan
- ☐ Extra Batteries for fan (1-2 complete exchanges of batteries)

- ☐ (5) Socks
- ☐ (8) Pair of Underwear
- ☐ (1-2) Long Pants (plus scout pants)
- ☐ Spare tennis shoes
- ☐ OA Sash
- ☐ Combination lock for foot locker.
Combination must be a numerical type (in case we need to contact the parent for the combination to help open the lock).
- ☐ Painter's plastic drop cloth, that is at least 2 mil thickness. 1 mil is ok, but not preferred over 2 mil.
- ☐ Comb or brush
- ☐ Sandals or Water Shoes
- ☐ Dirty Clothes Bag
- ☐ (1-2) Large Towels

Toiletries in toiletry bag:

- ☐ Soap inside a plastic container
- ☐ Travel Sized Shampoo
- ☐ Deodorant
- ☐ Toothbrush

NOTES:

1. Make sure your son can set up and pack their cot all by themselves.
2. Make sure your son can stuff their sleeping bag back into the sleeping bag stuff sack all by themselves. Adults cannot be inside scout tents and therefore all scouts really need to be able to unpack, and pack, their own equipment by themselves.
3. There is NO access to electrical power.
4. Label everything with your last name on it.
5. Make sure your son has their footlocker combination memorized and can open their own lock without assistance. They need to practice this multiple times at home so we do not have to open their lock for them: or find a way to cut the lock off.

TROOP 28 PACKING LIST Philmont

BACKPACKING PACKING LIST

NOTES:

- Absolutely NO Cotton
- Write your name on everything

THIS IS WHAT YOU WEAR WHEN HIKING:

QTY	ITEM
1	Baseball Hat or Sun Hat
1	Sunglasses
1	Sunglass keeper strap
1	BUFF (optional: for dust and to keep sun off of your face)
1	Long sleeve shirt or sun hoodie
1	Trekking poles (optional)
1	ExOfficio Give-n-go Sport Mesh Boxer Briefs 6-inch inseam
1	Long Pants (convertible pants are an option / you may not like the zipper around your thighs)
1	Belt with slim profile belt buckle
1	Cushion socks (Smart Wool)
1	Sock liners (make sure they wick water and are very thin)
1	Trail running shoes
1	Short soft gaiters (only for use with trail running shoes)
—	-OR-
—	Waterproof Breathable Hiking Boots (either trail runners or boots, not both)
1	Watch with an alarm

OTHER CLOTHES:

QTY	ITEM
1	Rain jacket (NO ponchos)
1	Rain pants
1	Fleece beanie hat
1	Puffy jacket
1	T Shirt
1	Running shorts (short inseam, does not have to have pockets)
2	ExOfficio Give-n-go Sport Mesh Boxer Briefs 6-inch inseam (for three pairs total)
1	Cushion socks
2	Sock liners (for three pairs total)

TROOP 28 PACKING LIST Philmont

SLEEPING CLOTHES:

QTY	ITEM
-----	------

- | | |
|---|---|
| 1 | Cushion socks (for three pairs total)
– Put in sleeping bag stuff sack |
| 1 | Thermal underwear top long sleeve |
| 1 | Thermal underwear bottom |

SLEEPING:

QTY	ITEM
-----	------

- | | |
|---|--|
| 1 | Sleeping bag lower limit rated to twenty degrees |
| 1 | Waterproof stuff sack for sleeping bag (lightweight / not a dry bag) |
| 1 | Sleeping pad
– Either closed cell foam or inflatable air mattress |
| 1 | Air mattress stuff sack |
| 1 | Air mattress repair kit |
| 1 | Inflatable pillow |
| 1 | Inflatable pillow stuff sack |

BACKPACK:

QTY	ITEM
-----	------

- | | |
|---|--|
| 1 | Internal frame backpack 65-80 Liters with mesh back panel and water bottle pockets |
| 1 | Pack Cover |

HYDRATION:

QTY	ITEM
-----	------

- | | |
|---|---|
| 1 | Hard sided water bottle with push / pull top, NOT flip top (Smart water bottle with Platypus top)
– 500mL to 1 Liter in size
– Wrap with 3 rounds of grey duct tape and label with your name
– This is your smellable water bottle |
| 2 | Platypus soft water bottle 1 Liter with screw on cap
– NEVER place anything but water inside these water bottles to keep them odor free (non-smellable) |
| 1 | Spare screw on water bottle cap |

DO NOT bring water bladders (Camelbak / Platypus)

Make sure you can access at least one water bottle without assistance while wearing your backpack

EATING:

QTY	ITEM
-----	------

- | | |
|---|--|
| 1 | Fozzils bowl |
| 1 | Long handled spoon or spork (you can eat everything with a spoon and it isn't sharp) |
| 1 | Micro carabiner to clip your bowl and spoon to a clothes line to dry |
| 1 | For adults: coffee cup either single wall metal or insulated |

TROOP 28 PACKING LIST Philmont

OTHER:

QTY	ITEM
-----	------

- | | |
|---|--|
| 1 | Headlamp (at least 300 Lumens, waterproof, uses AAA Batteries) |
| 1 | Extra set of batteries for headlamp |
| 1 | Small multitool with scissors (Leatherman PS4 Squirt) |
| 1 | Compass with lanyard and declination adjustment (Silva Explorer Pro) |
| 1 | Waterproof hurricane matches with striker pad in waterproof case |
| 1 | Bic mini cigarette lighter |
| 1 | Whistle on a lanyard (get a whistle with no ball) |
| 1 | Camp chair (small and very lightweight) |
| 1 | Camp shoes (very lightweight, can be another pair of trail running shoes) <ul style="list-style-type: none">– Should be able to backpack in these in case the primary shoes fail– NO Sandals or open toed shoes |
| 2 | Sea to Summit Ultra-Sil Dry Sack 20 Liters |
| – | One for clothes |
| – | One for personal smellables in the bear bag (remember to put your name on it!) |

SUNDRY (SANITATION):

QTY	ITEM
-----	------

- | | |
|----|--|
| 1 | Roll of toilet paper (about 1/3 of a full roll) |
| 1 | Small bottle of hand sanitizer that fits inside toilet paper roll |
| 1 | Quart freezer zip-loc baggie for toilet paper and hand sanitizer |
| 1 | Travel Sunscreen (no aerosol) |
| 1 | Lip Balm |
| 1 | Travel toothbrush |
| 1 | Travel sized toothpaste |
| 1 | Long handle dental floss holder (Listerine Ultraclean Access Flosser) <ul style="list-style-type: none">– Long handle to keep your dirty fingers out of your mouth so you won't get sick |
| 3 | Disposable Flosser heads for long handled flosser |
| 1 | Gallon freezer zip-loc baggie labeled dirty underwear |
| 1 | Gallon freezer zip-loc baggie labeled wash water |
| 1 | Gallon freezer zip-loc baggie labeled rinse water |
| 10 | Packages of one (1) Nitrile glove inside one (1) pint sized zip-loc baggie |
| 1 | Travel size wet wipes (make sure there are 20 in the package) <ul style="list-style-type: none">– unscented would be best |
| 1 | Gallon zip-loc baggie with the 10 pint-sized baggies with gloves and package of wet wipes |
| 1 | Lightload camp towel 12x24 cut into 3 pieces (12x20, 4x8, 4x4) <ul style="list-style-type: none">– 12x20 for washing and drying your body, 4x8 for washing your feet– 4x4 for the Venture Crew to put inside the bottom of the TOAKS cup to soak up water |

FOR PEOPLE WHO WEAR GLASSES:

QTY	ITEM
1	Glasses to wear
1	Glasses keeper strap
1	Spare eye glasses
1	Hard protective case
1	Sunglasses
1	Glasses keep strap
1	Hard protective case
1	Lens cleaning cloth

FOR PEOPLE WHO WEAR CONTACTS:

QTY	ITEM
1	Spare eye glasses
1	Glasses keeper strap
1	Hard protective case
1	Spare contacts
1	Contact cleaning / storage container
1	Small microfiber towel
1	Travel size contact cleaning solution
1	Travel sized eye moisturizing for contacts

The crew should be carrying campsuds to wash hands

Notes:

[illegible]



SCOUTS BSA POSITION TRAINED REQUIREMENTS

SCOUTMASTER & ASSISTANT SCOUTMASTER	
BEFORE FIRST MEETING	
SCO_481 SCOUTING ORGANIZATION	12:20
SCO_472 AIMS & METHODS OF SCOUTS BSA	8:30
SCO_479 ROLE OF THE UNIT KEY 3	7:00
SCO_480 ROLES OF SCOUTMASTER & SP LEADERS	13:00
FIRST 30 DAYS	
SCO_478 PATROL METHOD	10:00
SCO_471 ADVANCEMENT	10:00
SCO_477 PATROL LEADERS COUNCIL MEETING	11:00
FIRST 60 DAYS	
SCO_476 OUTDOOR PROGRAMS	10:00
SCO_482 TROOP COMMITTEE	14:00
SCO_485 SCOUTS BSA UNIFORMS	11:30
POSITION TRAINED	
SCO_473 ANNUAL TROOP PROGRAM PLANNING	14:00
SCO_474 INTRODUCTION TO MERIT BADGES	8:00
SCO_475 OUTDOOR ETHICS	7:30
SCO_800 HAZARDOUS WEATHER TRAINING	31:00
SCO_530 JOURNEY TO EXCELLENCE	13:00
MERIT BADGE COUNSELORS	
BEFORE FIRST MEETING	
SCO_472 AIMS & METHODS OF SCOUTS BSA	8:30
SCO_474 INTRODUCTION TO MERIT BADGES	8:00
SCO_486 WHAT IS A MERIT BADGE COUNSELOR	7:00
POSITION TRAINED	
SCO_471 ADVANCEMENT	10:00
TOTAL TIME: 10 MIN	



SCOUTS BSA POSITION TRAINED REQUIREMENTS

TROOP COMMITTEE MEMBERS	
BEFORE FIRST MEETING	
SCO_481 SCOUTING ORGANIZATION	12:00
SCO_472 AIMS & METHODS OF SCOUTS BSA	8:30
SCO_482 TROOP COMMITTEE	14:00
POSITION TRAINED	
SCO_476 OUTDOOR PROGRAMS	10:00
SCO_471 ADVANCEMENT	10:00
SCO_485 SCOUTS BSA UNIFORMS	11:30
SCO_473 ANNUAL TROOP PROGRAM PLANNING	14:00
SCO_474 INTRODUCTION TO MERIT BADGES	8:00
SCO_530 JOURNEY TO EXCELLENCE	13:00
TROOP COMMITTEE CHAIR	
BEFORE FIRST MEETING	
SCO_481 SCOUTING ORGANIZATION	12:00
SCO_472 AIMS & METHODS OF SCOUTS BSA	8:30
SCO_479 ROLE OF THE UNIT KEY 3	7:00
SCO_482 TROOP COMMITTEE	14:00
POSITION TRAINED	
SCO_476 OUTDOOR PROGRAMS	10:00
SCO_471 ADVANCEMENT	10:00
SCO_485 SCOUTS BSA UNIFORMS	11:30
SCO_473 ANNUAL TROOP PROGRAM PLANNING	14:00
SCO_474 INTRODUCTION TO MERIT BADGES	8:00
SCO_530 JOURNEY TO EXCELLENCE	13:00



[Troop 28 New Parent Manual](#)